

# CRAZY HEADS



Explanation video

## WHAT'S IT ABOUT?

There are some very strange creatures living on the planet Sunaru: Blurf, Longnose, Tuffy, and of course, Muffle Snuffle, just to name a few. You are looking for the figure that only resides in one of the two capital cities of the planet, Rukrem or Retipuj. The cards will soon turn back and forth and test your comprehension skills!

## WHAT'S INSIDE:

32 search cards, 32 creature tokens, 6 neutral tokens

## OBJECTIVE OF THE GAME:

On each search card, there is **exactly one** of the 16 creatures depicted on one side of the card but not on the other side. Some creatures are depicted multiple times, others not at all. Your task is to find the one creature that appears only on one of the two sides of the card. Note: It can be depicted multiple times on that one side.

## SETTING UP THE GAME:

- Shuffle the cards. Place them in a stack in the middle of the table, visible to all.
- Place all 38 creature tokens (the 32 with the creatures and the 6 neutral tokens) around the stack.
- You will find the solution table on pages 4 and 5. Place the instructions aside so that you cannot see the table. No peeking!
- Divide yourselves into two roughly equal teams.
- **Are there five of you?** Then one team consists of three people and the other of two.
- **Only two or three players?** Then each player plays for themselves.
- Decide on the rule you want to play by:
  - **Beginners:** A search card can be flipped as many times as you want.
  - **Advanced:** A search card can be flipped a maximum of twice.
  - **Pros:** A search card can only be flipped once.

## HOW TO PLAY:

You play against each other in eight rounds. The team with the most points at the end of the game wins. The person, whose birthday was most recently, gets to start. The starting team changes after each round. Are there only two of you or three? Then it's the next person's turn in a clockwise direction.

### STEP 1: LAY OUT A CARD

Does your team start the round? Then take the bottom card from the stack, place it in the middle of the table, visible to both teams, and give the start command "Crazy Heads". Both teams can now look at the card.

### STEP 2: EXAMINE THE FIRST SIDE CLOSELY

Look closely at the revealed side of the card. Try to remember which creatures are depicted on it. You can look at this side for as long as you want. There is no time limit.

### STEP 3: FLIP THE CARD

At any time, any team can decide to flip the card. You should have memorized the first side well. Then you may flip the card to the other side. One person asks their own team, "Shall I flip?" If everyone agrees, flip the card.

### STEP 4: EXAMINE THE SECOND SIDE CLOSELY

Now look at the second side of the card. Do you still remember which creatures were on the other side? Find the one creature that only appears on one side of the card. In this game variant, any team may flip the card as many times as you want.

### STEP 5: GRAB THE CREATURE!

**Are you sure you found the sought-after creature?** Then shout "Crazy Head" and simultaneously grab the corresponding creature token from the middle of the table. From now on, no one else may take a creature token from the middle. Now check if you grabbed the correct creature token. Compare both sides of the card. If you are not sure, check the solution in the solution table.

**Did you grab the correct creature?** Then you may keep it as a point.

**Did you grab the wrong creature?** Then you must put the creature token back in the middle of the table. Additionally, you must put one previously collected creature token back in the middle. Has your team not yet collected a creature token? Then the opposing team receives a neutral white creature token from the middle of the table as a point.

**Did multiple people grab the same creature?** It can happen that two or more people simultaneously grab a creature token from the middle of the table. In that case, the following applies:

- **Are you from different teams?** Then each creature token is scored individually as described above.
- **Are you from the same team, and all creature tokens show the correct creature?** Then your team may keep one creature token as a point.
- **Are you from the same team and one person has grabbed the wrong creature token?** Then you have to put all the creature tokens you just picked up back in the middle of the table. You also put a creature token you have already collected in the middle of the table. If you don't have one, the opposing team gets a neutral token as a point.

Then the next round continues. The team with the most points after eight rounds wins the game.

#### **VARIANTS:**

You play by the same rules as above. Agree before the game whether you want to play the **original task** or one of these alternatives:

- **Variant A: Which creature is depicted most frequently on both sides?**

On each search card, there is exactly one creature that appears 5 or 6 times (counting both sides). No other appears as often. Find this creature.








- **Variant B: Which creature is not depicted on either side?**









There is exactly one solution for this task too. Find the one creature that is not depicted at all.

- **Variant C: Which creature is depicted exactly 4 times on both sides?**

For this task, there is exactly one solution per search card.

## THE RESIDENTS ARE CALLED

	Blurf
	Ziggyzag
	Krckwxx
	Slim Shaby
	Twinking
	Van Orbs
	Landango
	Tuffy

	Stargazer
	Qwirtox
	Narfalla
	Mervin
	Muffle Snuffle
	Mr. Four Ears
	Longnose
	Supernose

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**Achtung!** Erstickungsgefahr wegen verschluckbarer Kleinteile. Diesen Hinweis aufbewahren!

**Warning!** Choking hazard because of small parts. Please keep this address!

**Attention !** Risque d'asphyxie à cause de petits éléments. Adresse à conserver !

**Avvertenza!** Pericolo di soffocamento che può essere causato dalle piccole parti. Conservare le avvertenze!

**¡Advertencia!** Peligro de asfixia por la presencia de partes pequeñas. ¡Guarde esta advertencia!

**Waarschuwing!** Verstikkingsgevaar door kleine onderdelen. Adres bewaren!